

FIG. 1 is a schematic diagram of a network system 100. The network system 100 includes a central network 106, which is connected to four client devices 102 and four server devices 104. The client devices 102 are represented by icons of a desktop computer and a laptop. The server devices 104 are represented by icons of a server rack and a desktop computer. The network 106 is represented by a cloud icon. The connections between the network 106 and the client devices 102 and server devices 104 are indicated by lightning bolt symbols, representing network connections.

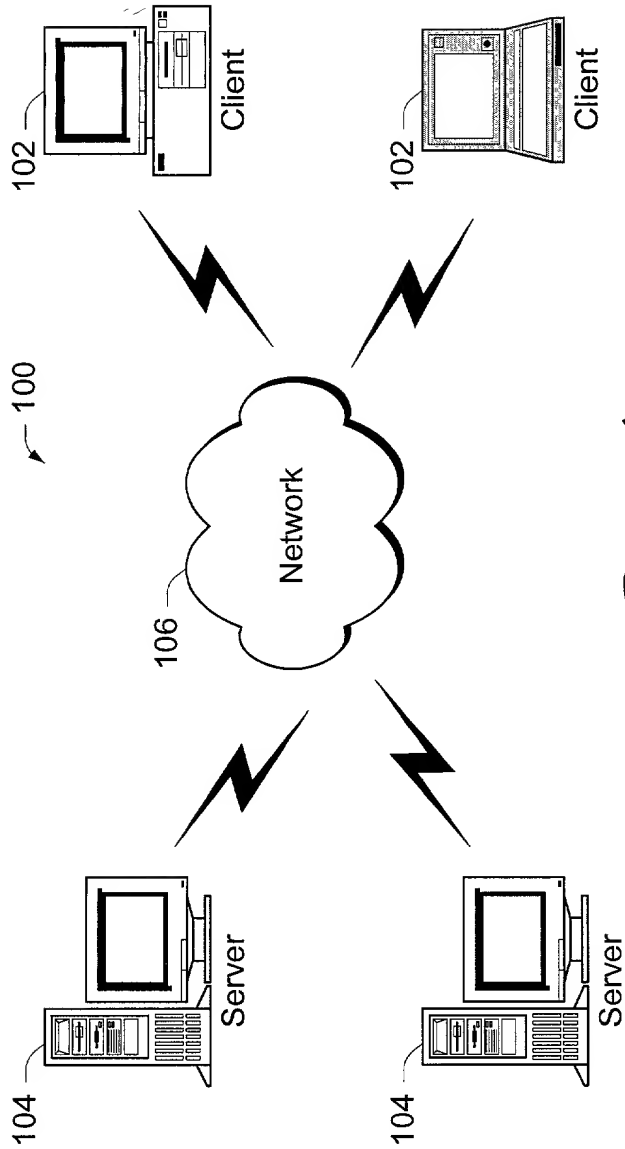


Fig. 1

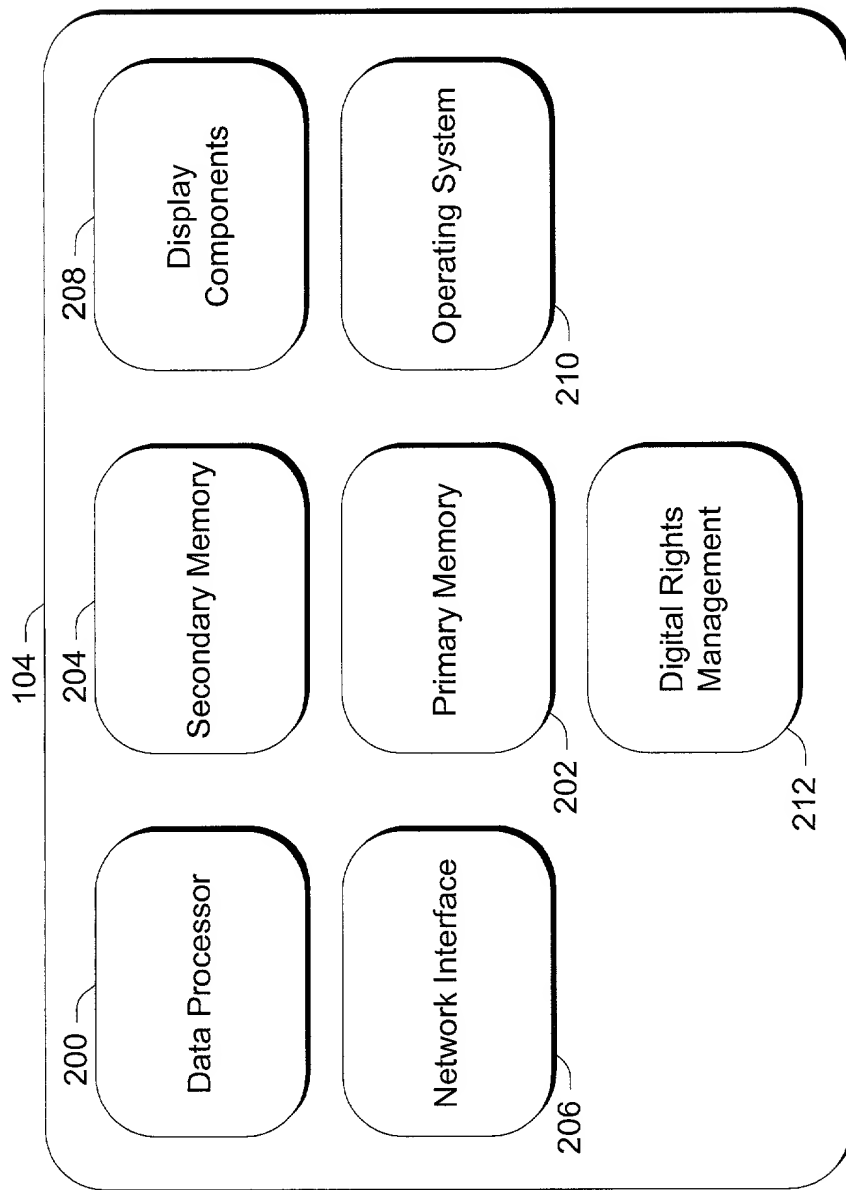


Fig. 2

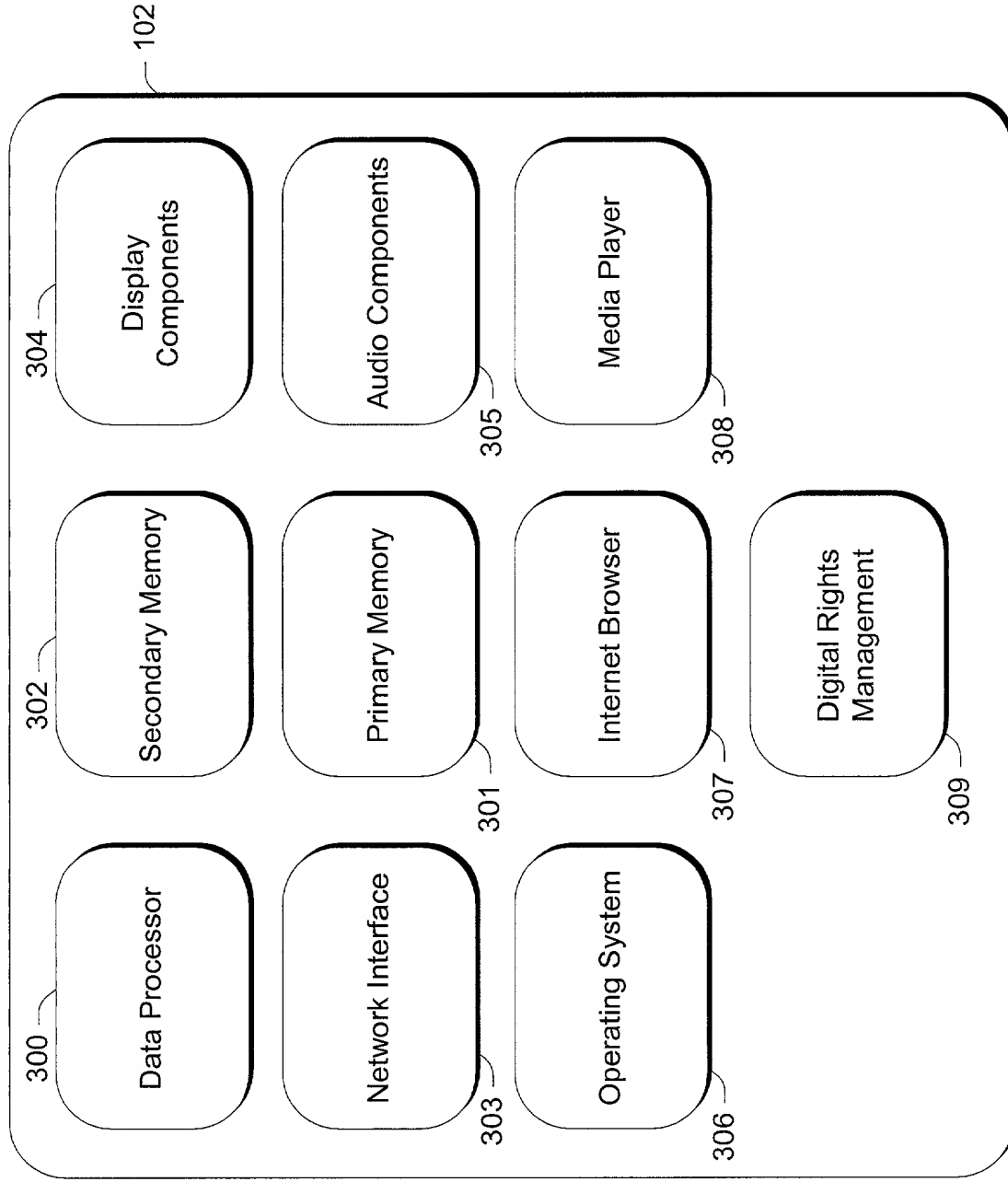
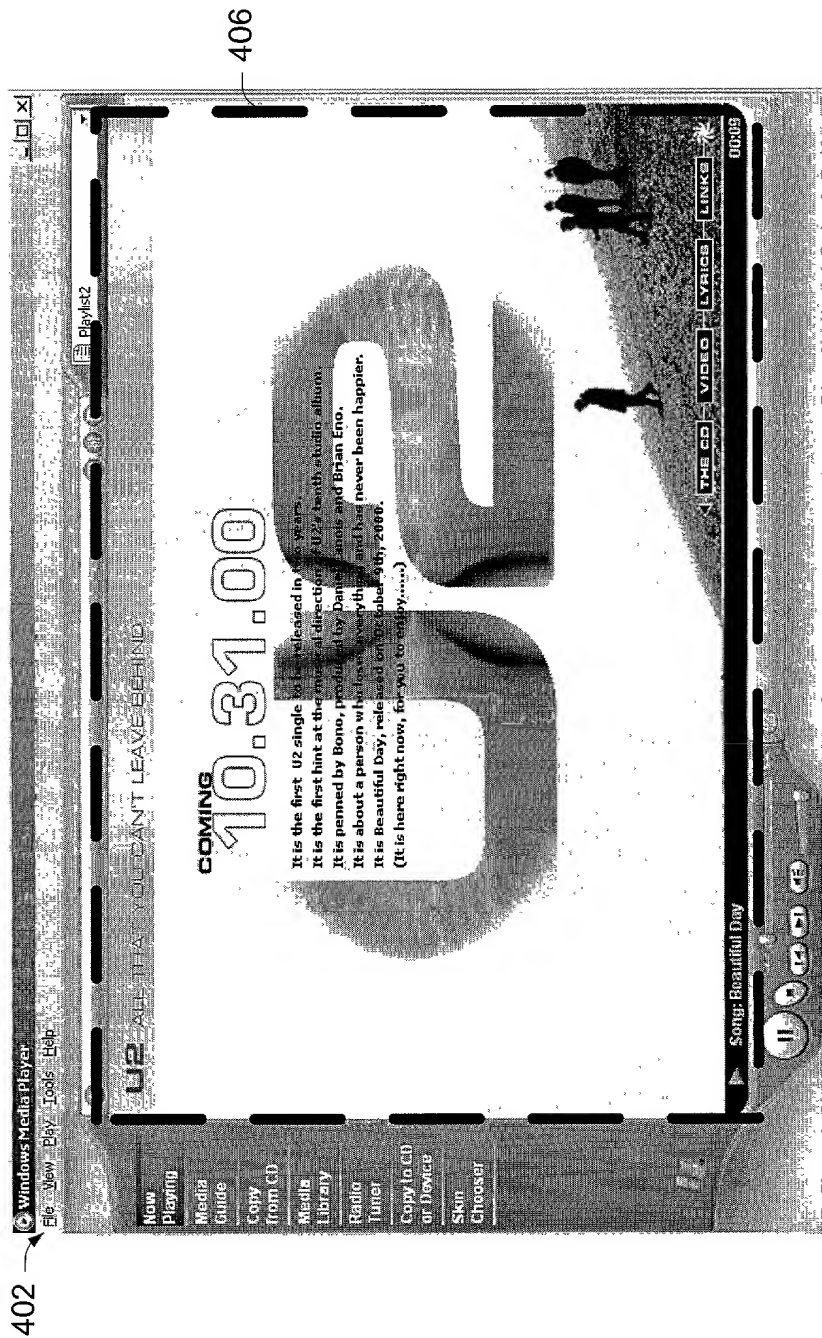


Fig. 3

FIG. 4 is a schematic diagram of a user interface for a music player, showing a main display area with a large, stylized "U2" logo and a "COMING 10.31.00" announcement. The interface includes a menu bar at the top with options like "File", "View", "Play", "Tools", and "Help". A sidebar on the left contains a "Now Playing" section with a list of songs and a "Media Library" section. A bottom bar displays the current song "Beautiful Day" and playback controls. The interface is labeled with reference numerals 402, 400, and 406.

400



404

Fig. 4

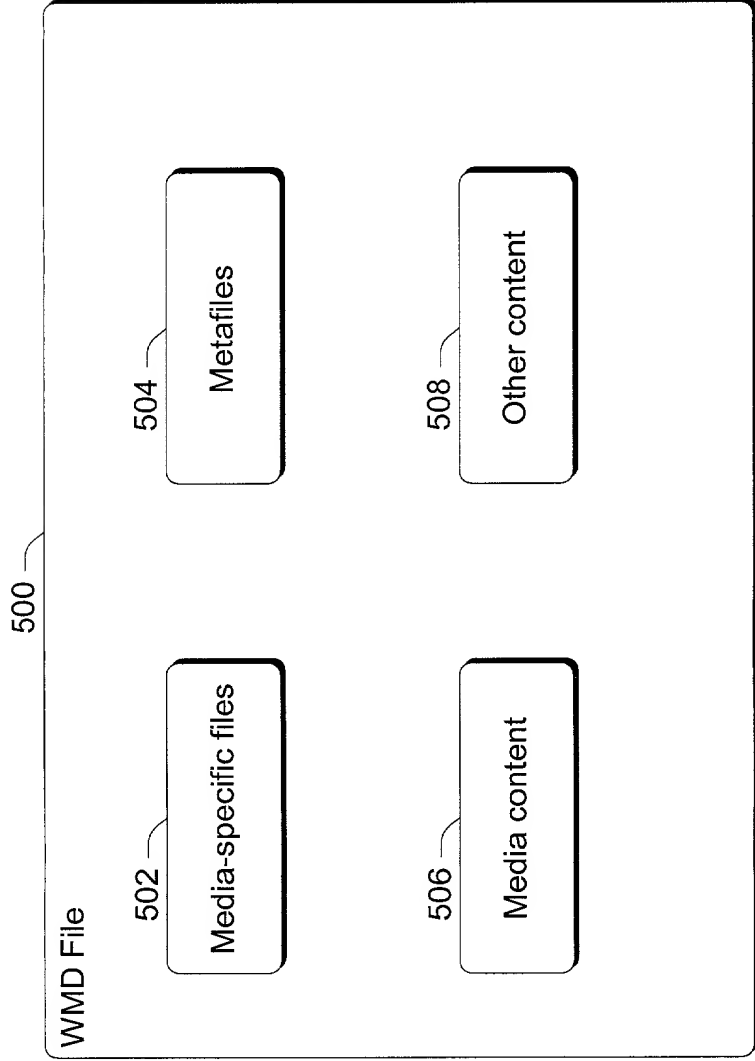


Fig. 5

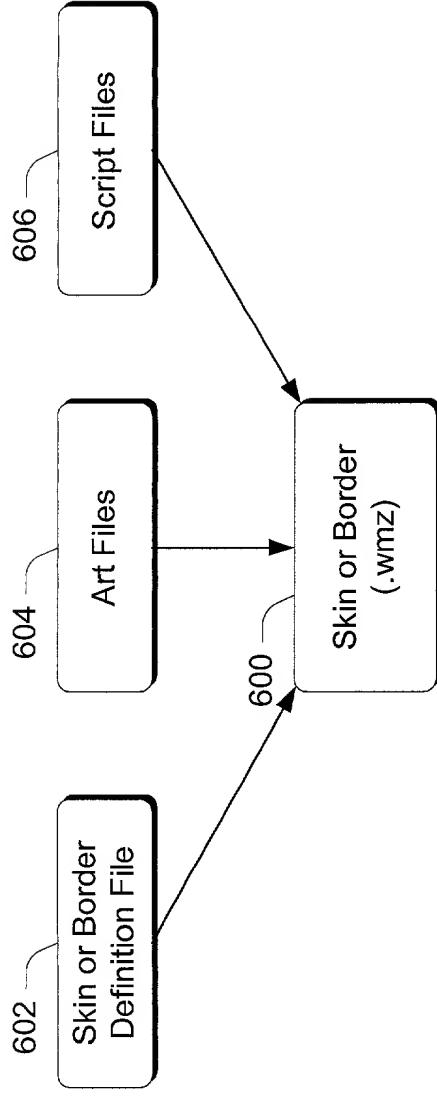


Fig. 6

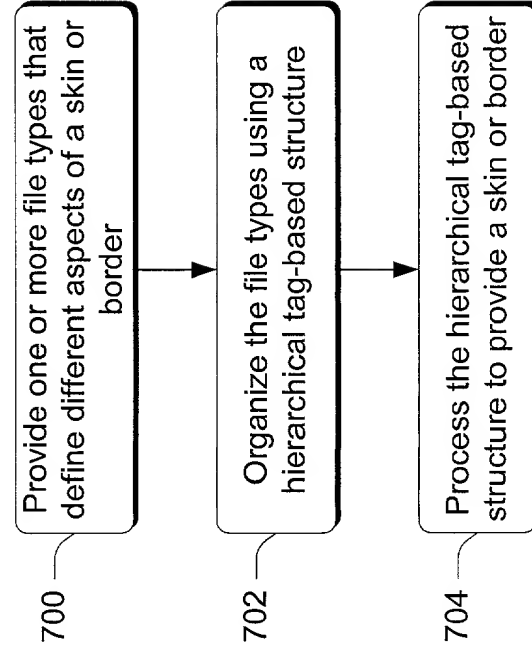
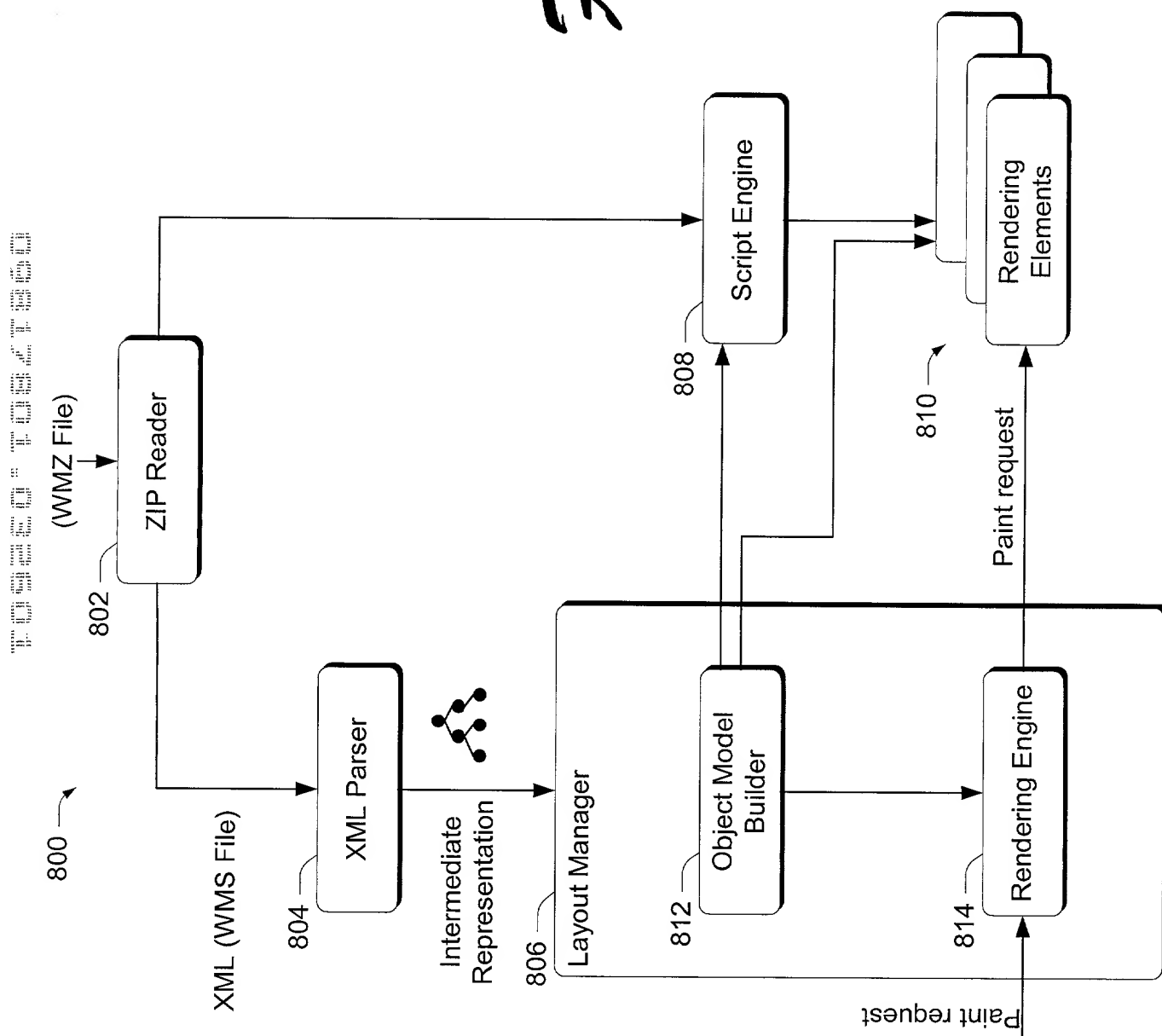


Fig. 7

Fig. 8



900

```
<ASX version="3.0">  
  <SKIN href=http://myserver/myborder.wmz/>  
  <ENTRY>  
    <REF href=http://myserver/content/song.wma/>  
  </ENTRY>  
</ASX>
```

Fig. 9

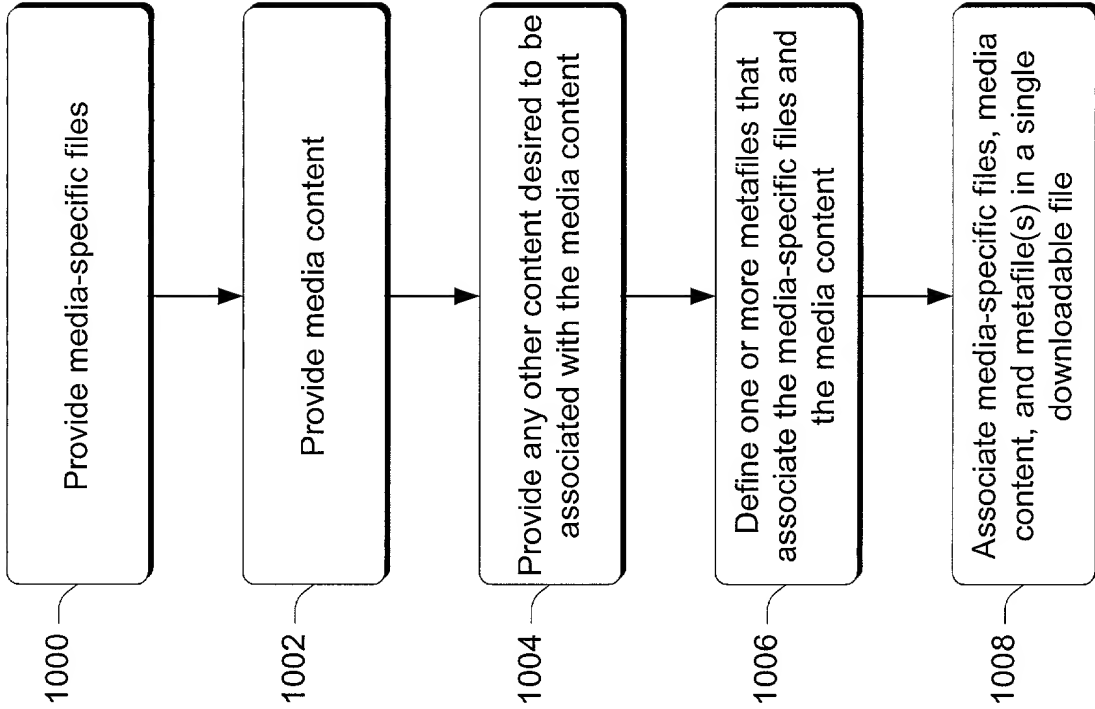


Fig. 10

FIG. 11 is a block diagram of a system architecture for a WMD file. The system includes a Server (500) and a Client (307). The Server (500) contains a WMD File (500). The Client (307) includes a Browser (307) with a hyperlink, a WMD Handler (1100), a Media Library (1102), and Storage (302). The Browser (307) is connected to the WMD Handler (1100) via a double-headed arrow. The WMD Handler (1100) is connected to the Media Library (1102) via a double-headed arrow. The Media Library (1102) is connected to the Storage (302) via a double-headed arrow. The Server (500) is connected to the Client (307) via a double-headed arrow.

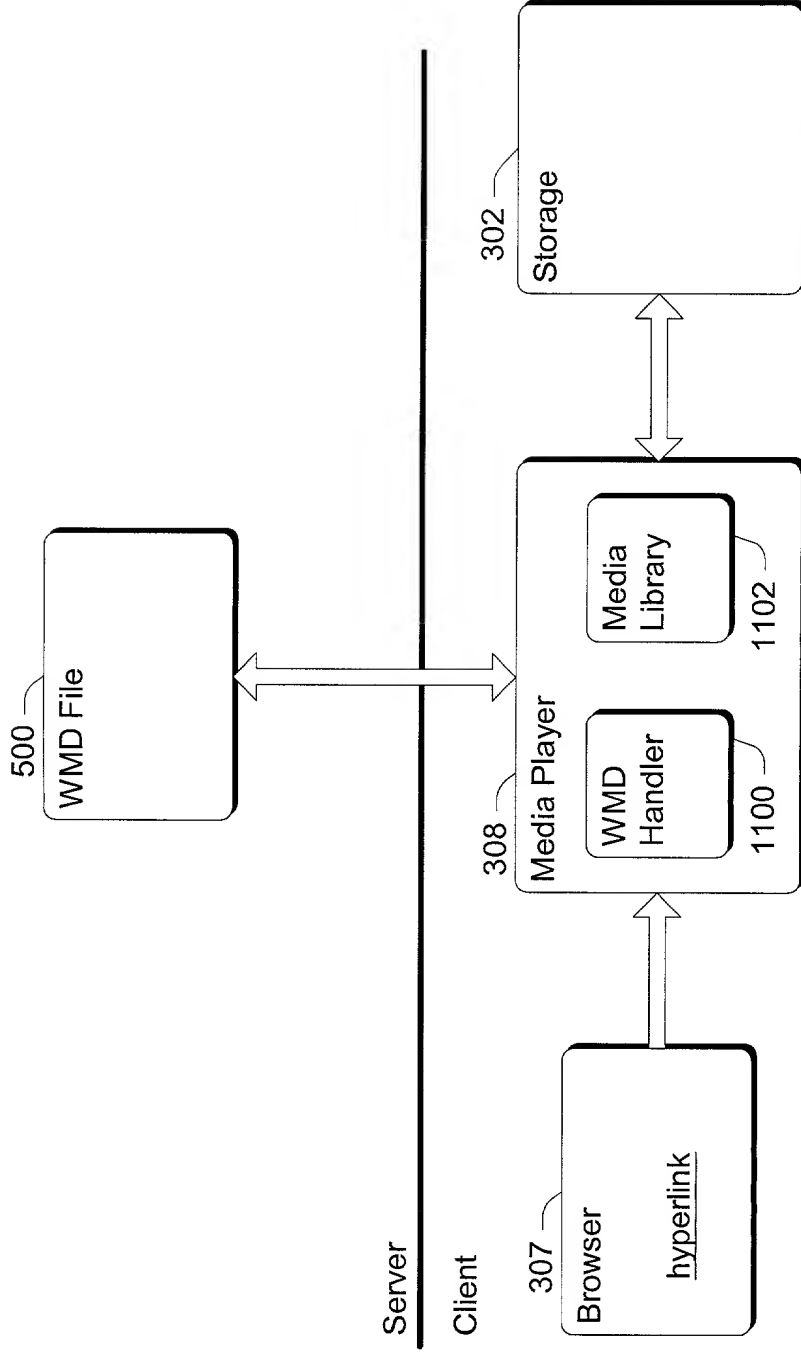


Fig. 11

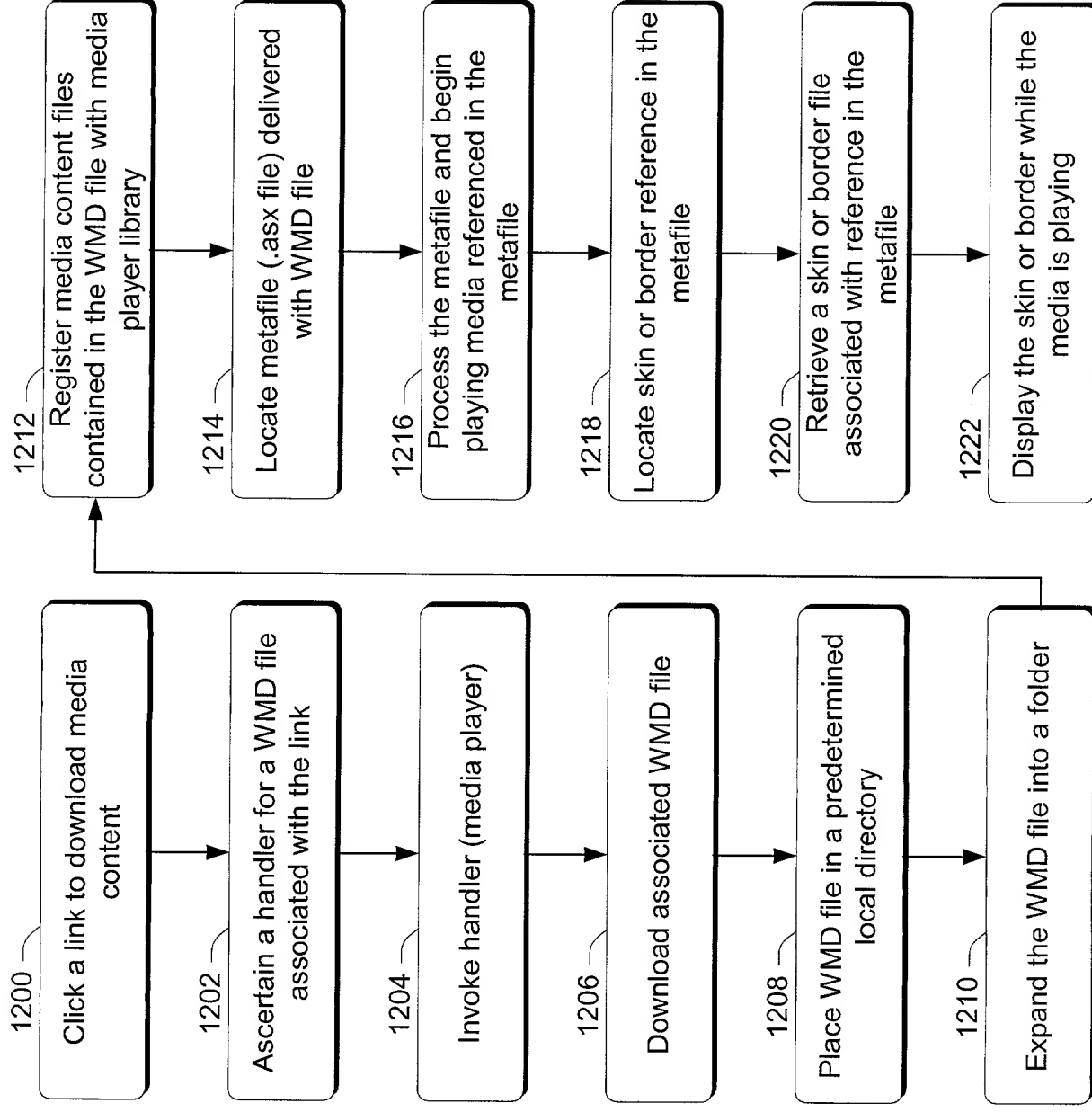


Fig. 12

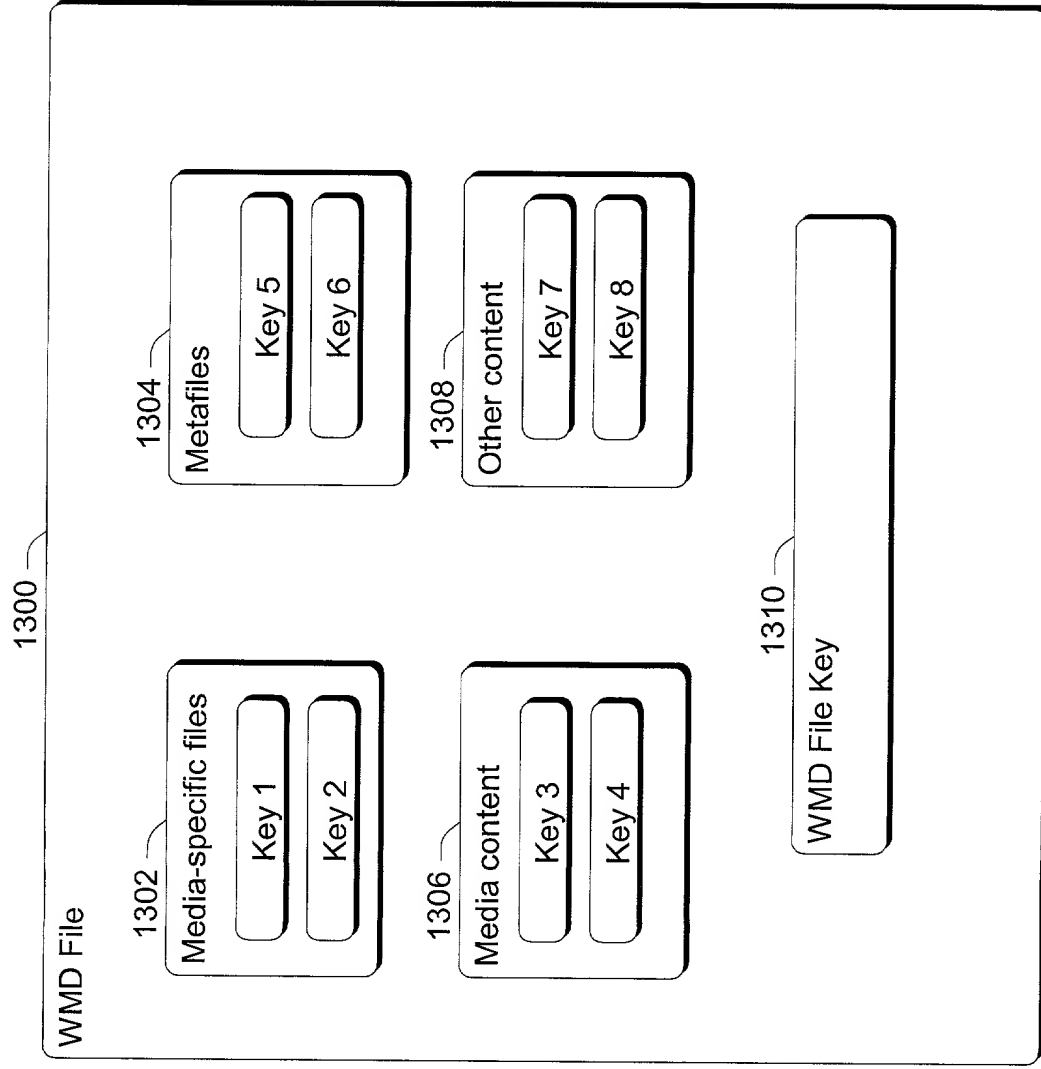


Fig. 13